UNIVERSITY OF CALIFORNIA, DAVIS

Department of Electrical and Computer Engineering EEC70 Assembly Language and Computer Organization Homework#1

Winter 2001

Due on Thursday, January 25 at 5:00 p.m.

ID:
Programs gcm.s and input.s are included in WinDLX as examples. Load the files and run the program to answe

the following questions. Hint: read the WinDLX tutorial carefully before answering the questions.

- 1. In which order the two files should be loaded in to the memory?
- 2. Explain briefly what the program does.

First Name:

- 3. In WinDLX, which base is used to represent the address of each instruction in memory?
- 4. How many bits are used to represent each address?
- 5. Based on your answer in previous question, how many different addresses can we have?
- 6. How many bytes does each instruction occupy in memory?
- 7. Run the program for the following integer inputs 1248, 996 and write the output of the program.
- 8. What is the value of register PC?
- 9. What is the address of the last instruction that was fetched?
- 10. What is the relationship between the two numbers you achieved in questions 8 and 9?
- 11. What is the value of register R31?
- 12. Assume that the number you found in the previous question is an address. Write the instruction corresponds to this address.
- 13. How many clock cycles does the program need to be executed?
- 14. Reset the program and run it again with the same inputs for 9 clock cycles. Write the last fetched instruction, the last decoded instruction and the last executed instruction.
- 15. Find address Ox0000012c and assign a break point to it. Run the program again and write the value of R1, R2 and R3.