



















What is a Sensor Network?

- A network nodes, connected by links
- A system rather than a mechanism
 - Data is generated inside the network ("in situ")
 - Data is (potentially) processed inside the network
- · Wireless is cheaper, easier to deploy/maintain
 - Wireless Sensor Network (WSN, or ESN, ...)
 - Less disruptive to environment (or, stealthy)
- From very large (small N) to very small (large N)

UCDAVIS

What is a WSN?

- Science
 1: the state of knowing : knowledge as distinguished from ignorance or misunderstanding [Merriam-Webster]
 - Often, if you can't measure it, you can't analyze it



























- You can't just focus on the "networking part" of the problem. It's all one big problem: ENERGY.
 - Signals people have to think about communication overhead
 - Networking people have to think about processing and memory overhead
 - · They probably have to work together!

WSN Components

- Node (battery, sensors, MCU, memory, radio)
 - All low-power and with sleep modes
 - OS, routing algorithms, application(s)
- "Gateway" or ubernodes (hierarchical)
- · "Base stations" and infrastructure
 - OS, routing algorithms, application(s)
 - Tasking, collection, management software

UCDAVIS

Technology of a WSN

- The Node
 - Energy/Power sources
 - Sensors / Actuators
 - Radio
 - Processor
 - Memory
 - Enclosure
 - Operating system

- The Network
 - Management
 - Data Storage
 - Data Analysis
 - Infrastructure
 - Multi-User
 - Deployment
 - Maintenance

UCDAVIS

UCDAVIS











- Small RAM (4 kB typ.) for run-time
- Flash for code
- Flash for nonvolatile data storage (4 Mb typ.)
 - cost of storing versus transmitting
- With many nodes, that's a significant amount of storage



- Needs to be lightweight (small memory footprint)
- · Allows for cross-layer optimization
 - TinyOS [UCB] is the current champ
 - nesC language
 - Restricted C syntax designed to save RAM (no malloc)
 - Modular component architecture (code reuse, save RAM)
 - Memory use is deterministic, except for stack
 Mantis MOS [http://mantis.cs.colorado.edu]
 - UCLA SOS [http://nesl.ee.ucla.edu/projects/SOS]

UCDAVIS



9













- Partial listing!
 - UCLA/CENS (SW)
 - UCLA/SOS (SW)
 - UCB/Intel/BWRC (HW, SW)
 - MIT (HW, SW)
 - JPL (HW, ?)
 - MANTIS @ UC Boulder (HW, SW)

UCDAVIS





- Collaborative (in-network) Signal Processing (CSP)
- Routing
 - Broadcast
 - Rooted tree
 - Point-to-point
 - Geographic
 - Gradient (e.g. directed diffusion)
 - Random walk (e.g. rumor routing)

UCDAVIS



- Reducing cost, power (always)
- How to program?
 - Monolithic, Reconfigurable parameters, Scripting, Macroprogramming, Agents, Communication primitives
- What should the architecture be?
 - TinyOS 2.0 (UCB)
 - Tenet (UCLA)
- . How to secure the networks

UCDAVIS

What Needs More Attention

- · Heterogeneous networks
- Multiple users per network
- MEMS sensors
- How to program

UCDAVIS

Summary - Basic Foundations - Motivation - State of the Art - Energy - Cross-Layer Optimization - Scalability